# Mathematics 6–12

**Section 26** 

# Mathematics 6–12

#### 1 Knowledge of algebra

- 1. Apply the properties of real numbers: closure, commutative, associative, distributive, transitive, identities, and inverses.
- 2. Solve linear equations and inequalities in one or two variables, symbolically or graphically.
- 3. Relate the graphical and algebraic representations of linear equations or inequalities on a number line or in the coordinate plane.
- 4. Determine the slope, intercepts, or equation of a line, given appropriate information.
- 5. Formulate and solve systems of linear equations or inequalities, including models of real-world situations.
- 6. Solve equations or inequalities involving absolute value.
- 7. Solve or identify models of real-world problems involving ratio, proportion, or direct, inverse, and joint variations.
- 8. Solve or identify equations containing rational or radical expressions including models of real-world situations.
- 9. Solve quadratic equations using factoring, graphing, completing the square, or applying the quadratic formula, including complex solutions.
- 10. Solve or identify models of real-world problems using quadratic equations.

#### 2 Knowledge of advanced algebra

- 1. Relate graphical and algebraic representations of nonlinear inequalities.
- 2. Perform arithmetic operations of complex numbers algebraically or geometrically.
- 3. Solve equations involving radicals (index greater than two), powers, exponents, and logarithms.
- 4. Solve polynomial equations (third degree or higher).
- 5. Expand binomials to a positive integral power or determine a specified term in the expansion.
- 6. Perform and model vector addition, subtraction, and scalar multiplication on the plane.
- 7. Determine a specified term or a rule for an arithmetic or geometric sequence.

- 8. Determine the sum of terms in an arithmetic or geometric sequence.
- 9. Perform operations on matrices.
- 10. Solve and interpret models of real-world problems using discrete structures (e.g., sequences, finite graphs, matrices).

#### 3 Knowledge of functions

- 1. Determine which relations are functions, given mappings, sets of ordered pairs, rules, and graphs.
- 2. Determine the domain and range of a given function.
- 3. Relate graphs and equations of functions (e.g., absolute value, step, piecewise, polynomial, exponential, periodic).
- 4. Determine the inverse of a given function or the composition of two functions and their related properties.
- 5. Determine or prove whether a function is symmetric, periodic, or even/odd.
- 6. Determine the graph or equation of a transformed function.

# 4 Knowledge of geometry

- 1. Identify or apply the relation between the perimeter, area, or volume of similar figures.
- 2. Determine the relationships between points, lines, and planes, including their intersections with other two and three dimensional figures.
- 3. Differentiate and relate geometric figures or solids according to their properties.
- 4. Derive or apply formulas to find the measures of interior and exterior angles of convex polygons including their sum.
- 5. Prove or apply properties of quadrilaterals, including models of real-world situations.
- 6. Prove theorems or solve problems with similar or congruent polygons or solids.
- 7. Apply the Pythagorean theorem or its converse, including models of real-world situations.
- 8. Apply 30-60-90 or 45-45-90 triangle relationships to solve problems.
- 9. Derive or apply formulas for perimeter, circumference, or area of two-dimensional figures (e.g., circles, sectors, segments, arc lengths, polygons, composite figures).
- 10. Apply theorems pertaining to the relationships of chords, secants, diameters, radii, and tangents with respect to circles and to each other.

- 11. Prove or apply theorems pertaining to the measures of inscribed angles and angles formed by chords, secants, and tangents.
- 12. Analyze basic geometric constructions (e.g., bisecting angles or line segments, constructing parallels or perpendiculars).
- 13. Derive or apply formulas for surface area and volume of prisms, pyramids, cylinders, cones, and spheres.

#### 5 Knowledge of coordinate geometry

- 1. Apply distance or midpoint formulas involving two points, a point and a line, or two parallel lines.
- 2. Determine the equation or graph of parabolas, ellipses, and hyperbolas, and the directrix, foci, vertices, axes, and asymptotes, given appropriate information.
- 3. Determine the equation, graph, center, or radius of a circle, given appropriate information.
- 4. Determine the images of geometric objects on a coordinate plane under translations, rotations, dilations, or reflections, and analyze appropriate properties of images and preimages.
- 5. Determine the equation of a conic section to model real-world situations.

#### **6** Knowledge of trigonometry

- 1. Determine equations of graphs of circular/trigonometric functions and their inverses.
- 2. Prove circular/trigonometric function identities or apply them to solve problems.
- 3. Analyze the graphs of trigonometric functions (e.g., amplitude, period, phase shift).
- 4. Solve real-world problems involving triangles using the law of sines or the law of cosines.
- 5. Apply trigonometric ratios to solve right triangle problems.
- 6. Determine an equation to model real-world periodic phenomenon.

## 7 Knowledge of statistics and probability

- 1. Interpret data on a single categorical or quantitative variable (e.g., measures of central tendency, spread, location).
- 2. Interpret data on two categorical or quantitative variables (e.g., correlation, linear regression, two-way tables) or identify an appropriate representation.

- 3. Interpret information from bar graphs, histograms, circle graphs, stem-and-leaf plots, scatter plots, and box-and-whisker graphs or identify an appropriate representation for given data.
- 4. Identify the processes used to design and conduct statistical experiments including possible sources of bias.
- 5. Infer and justify conclusions from sample surveys, experimental data, and observational studies.
- 6. Solve problems using the Fundamental Counting Principle, permutations, and combinations.
- 7. Determine probabilities of independent, dependent (i.e., conditional probability), or compound events using a variety of procedures (e.g., counting procedures, tables, sample spaces, tree diagrams, permutations, combinations).
- 8. Use probability to evaluate outcomes of decisions, including the use of expected value.

## **8** Knowledge of calculus

- 1. Determine limits using theorems concerning sums, products, and quotients of functions.
- 2. Determine the derivatives of algebraic, trigonometric, exponential, and logarithmic functions.
- 3. Determine the derivative of the sum, product, quotient, or the composition of functions.
- 4. Determine the slope or equation of a tangent line at a point on a curve.
- 5. Use the first derivative of a given function in various representations to determine increasing and decreasing intervals or extrema.
- 6. Use the second derivative of a given function in various representations to determine intervals of concavity or points of inflection.
- 7. Solve problems using velocity and acceleration.
- 8. Solve problems using instantaneous rates of change and related rates of change.
- 9. Determine antiderivatives for algebraic, trigonometric, exponential, and logarithmic functions.
- 10. Solve distance, area, and volume problems using integration.
- 11. Relate functions and their derivatives through the use of graphs or tables.

# 9 Knowledge of mathematical reasoning

1. Evaluate arguments or conjectures using laws of logic or counterexamples.

- 2. Identify or compare the converse, inverse, and contrapositive of a conditional statement.
- 3. Analyze mathematical assertions within proofs (e.g., direct, indirect, mathematical induction, algebraic).
- 4. Classify examples of reasoning as inductive or deductive.

#### 10 Knowledge of instruction and assessment

- 1. Analyze students' misconceptions and choose instructional approaches to address the misconceptions with particular focus on number operations, algebra, advanced algebra, functions, and geometry.
- 2. Identify or evaluate diagnostic, formative, or summative assessment items that measure conceptual or procedural understanding.
- 3. Determine the appropriate sequence of lessons for a specific mathematical concept.
- 4. Evaluate student responses to identify misconceptions or gaps in knowledge and provide specific feedback to promote student achievement, including the use of a rubric.
- 5. Analyze a given instructional segment which may include the selection or use of available tools and resources (e.g., mathematical models, manipulatives, dynamic grapher, interactive geometry drawing tool, computer algebra system, appropriate calculators).
- 6. Develop and interpret appropriate models for mathematical concepts including real-world models, and equivalent representations (e.g., graphical, symbolic, verbal, numeric).
- 7. Identify or apply methods, strategies, and questioning techniques for teaching problem-solving skills and applications (e.g., constructing tables from given data, guess-and-check, working backwards, reasonableness, estimation).
- 8. Differentiate among various learning environments, including alternative methods of assessment (e.g., performance, portfolios, projects) to accommodate the needs and diversity of students.